

## **TYPHOON OVER RAHMADI - Version 1.21**

### **A SP mission by Plasman**

#### Summary:

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You and your team-mate will be inserted at night by boat. Your mission - if you accept it ;-)- will be to destroy 2 radar stations, then to move to the extraction zone and get onboard the boat.

#### Main Features:

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- > Intro / Outro : Yes (short) / Yes (Very short)
- > Side : BLUFOR
- > Number of soldiers : 2 (Saboteur SF and Recon SF)
- > Language: English
- > Weapons choice : Yes (M4A1 SD, MP5SD or AKS74UN selectable in briefing)
- > Equipment : NVG, Binoculars, map, compass.
- > time of the day : 19:40 hrs
- > Weather : Cloudy
- > Difficulty = Challenging
- > 2 main objectives
- > 2 optional objectives
- > 1 extraction

#### Additional info:

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Suitable for Arma Version 1.04+

No addon required

This mission uses Kronzky's stupendous Urban Patrol Script (<http://kronzky.info/>)

#### Installation:

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Copy the Typhoon\_over\_Rahmadi.intro.pbo into Arma's Missions file

The path should be C:\Program Files\Bohemia Interactive\Arma\Missions

#### Changelog version 1.1:

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- Added a new secondary objective
- Added weapons choice
- Improved AI reactivity
- Added more enemy units
- Added outro sequence
- Corrected a few minor bugs

Changelog version 1.2:

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Improved the AI reactions

Corrected a bug regarding prisoners liberation

Improved the intro a bit

Corrected some English mistakes (thanks to Mandrake5 for his help)

Changelog version 1.21:

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Added a few enemies (just in case you needed some more ;))

Deleted a (useless) cutscene

Fixed a problem with the rescue boat

Fixed a problem with the MG

Disclaimer:

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This mission is a freeware and shall not be distributed/used (in whole or in part) for any commercial purpose.

This mission may only be re-distributed in its entirety, complete with this "ReadMe" .pdf document.

This mission is not an official Bohemia Interactive Studio mission. Use it at your own risk. BIS and I cannot be held responsible in any way for damage of any kind consecutive to the use of this mission. Nor can we be held responsible for any problems encountered in installing or using this mission.

All characters and events portrayed in this mission are fictional and any appearance with reality would be strictly casual.